



The program, in conjunction with physical modifications to the pinball game, was developed to modify the subject machine to accept US Dollars, with coin acceptance also being possible. A series of timed dollar bill validator or coin mechanism pulses transfers inserted money amounts to a microprocessor that stores the pulses in memory. The program accesses the memory and displays the pulses as "Paid Credits", a new category. Pulses can be configured to any monetary pulse combination desired, with the most common configuration being \$1.00 equal to 20 credits, with each credit having a value of \$0.05. The programming, containing two (2) options for the machine operator, permits the owner of the machine to select either (a) the separation of credits that are won from credits that are paid for or (b) the combining the credits that are won along with credits that are paid for in jurisdiction in which the same is legally permissible.